



My Teacher Project

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I will be teaching you about Terraria



What is



Terraria is an action-adventure sandbox game developed by Re-Logic. The game was first released for microsoft windows on may 16, 2011 and has since been ported to several other platforms.



When was terraria created?



Terraria was created in May 16 2011. It was first released for Microsoft Windows.

AE-LOGIC



Who created Terraria

Re-Logic created Terraria and Developers 505 mobile,S.r.l,
Pipeworks studio, DR studios, Engine Software, Codeglue.
The Owner of Re-Logic is Andrew Spinks.



What platforms is it available on?



You are able to play Terraria on Android, Playstation 4, xbox one, nintendo switch, google stadia, ios, nintendo 3DS, microsoft windows, Mac os, linux, wii u, playstation vita, xbox 360, playstation 3, microsoft windows phone, classic mac os, and macintosh operating system.



Terraria is free on ps4 (required playstation plus)

How much does it cost for each

Google stadia for terraria is 10.00 dollars

ios 5.00 dollars for terraria

Nintendo 3DS 25.00 dollars for terraria

Microsoft Windows 10.00 for terraria

Macintosh operating systems 5-20 dollars for terraria

Linux 38.84 dollars for terraria

Playstation vita 21.80 dollars for terraria

Mac os 2.00 dollars for terraria

Xbox 360 20.00 dollars for terraria

Playstation 3 for 60 dollars for terraria

Windows Phone 5.00 dollars for terraria

Classic mac os 2.00 dollars for terraria



Whats Terraria about?

Terraria is a 2D sandbox game with gameplay that revolves around exploration, building, crafting, combat, survival, and mining, playable in both single-player and multiplayer modes. The game has a 2D sprite tile-based graphical style reminiscent of the 16-bit sprites found on the Super NES.

